# [P] Infinite Shelter - Task #2331

# [parent] [[TWOFOLD\_LAYOUT]] TwofoldLayout ReactComponent

2022-04-15 07:30 PM - victor piousbox

Status:	New	Start date:	2022-09-10
Priority:	Normal	Due date:	
Assignee:		% Done:	100%
Category:	DEV JS	Estimated time:	24.00 hours
Target version:		Spent time:	2.00 hours

### Description

- make all the uiux wireframes at once
- Twofold Layout should have the Handle, not LocationsShow. The latter should inject the former with, children.
- resizing the middle should work
- Make the handle work for resizing the two halves
- get foldedPercent from localStorage! This is complicated b/c next\_is.
- Release to NPM, announce the release. This month!

#### Subtasks:

Bugfix # 2576: Handle looks wrong when folded-right

Done

### History

### #1 - 2022-05-30 12:38 PM - victor piousbox

- Category set to 149
- Priority changed from Normal to Low

#### #2 - 2022-09-20 06:33 PM - victor piousbox

- Category changed from 149 to Eng - Infiniteshelter\_com

# #3 - 2022-09-21 11:16 AM - victor piousbox

- Tracker changed from Task to Bugfix

# #4 - 2022-09-21 11:22 AM - victor piousbox

- Tracker changed from Bugfix to Big Feature
- Subject changed from make the handle work for resizing the two halves to [parent] TwofoldLayout Component
- Description updated
- Target version set to 0.6.0

## #5 - 2022-09-21 11:23 AM - victor piousbox

- Tracker changed from Big Feature to Bugfix

#### #6 - 2022-09-21 12:14 PM - victor piousbox

- Description updated

### #7 - 2022-09-21 12:15 PM - victor piousbox

- Description updated

### #8 - 2022-09-21 12:15 PM - victor piousbox

- Estimated time set to 24.00 h

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## #9 - 2022-11-26 12:50 PM - victor piousbox

- Tracker changed from Bugfix to Big Feature
- Subject changed from [parent] TwofoldLayout Component to [parent] [[TWOFOLD\_LAYOUT]] ReactComponent
- Description updated

## #10 - 2022-11-26 12:51 PM - victor piousbox

- Subject changed from [parent] [[TWOFOLD\_LAYOUT]] ReactComponent to [parent] [[TWOFOLD\_LAYOUT]] TwofoldLayout ReactComponent
- Description updated

# #11 - 2022-11-26 02:46 PM - victor piousbox

- Target version changed from 0.6.0 to v202211

## #12 - 2022-12-02 09:22 PM - victor piousbox

- Tracker changed from Big Feature to Task
- Project changed from Wasya Co to [P] Infinite Shelter
- Description updated
- Category changed from Eng Infiniteshelter\_com to DEV JS
- Target version deleted (v202211)

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